In the LogLock project, I [Haoran] focused on Server build and UI design. Similar to Jacob, I spent many hours coding in Python and Ubuntu based server. Through this project, I have learned a lot of skills such as how to deploy program to a server, how to build a nice looking UI and of course improved my python coding skills. Despite the challenges on how to run the server without the AWS controller and build the databases, the dedication and hard work paid off. I spent around 65 hours on this project with my team and am proud of what we achieved.

| Date | Hours Worked | Task Description | Skills Developed |
| --- | --- | --- | --- |
| 02/01/2024 | 4 | Initial project planning, setting up development tools. | Project management |
| 02/05/2024 | 4 | Developing the initial codebase for the website backend. | Python programming |
| 02/07/2024 | 4 | Building UI prototypes for the login and dashboard pages. | UI Design, Figma |
| 02/12/2024 | 4 | Coding user authentication modules. | Python, Security |
| 02/14/2024 | 4 | UI refinements and user feedback incorporation. | UI Design, User Testing |
| 02/19/2024 | 15 | Server built and deploy | Python |
| 03/07/2024 | 4 | Accessibility checks and improvements. | UI Design, Accessibility |
| 03/14/2024 | 4 | Refinement of user experience based on trial runs. | UI/UX, User Feedback |
| 03/19/2024 | 4 | Preparing documentation for the website and backend. | Technical Writing |
| 03/21/2024 | 4 | Final project review and preparation for deployment. | Project Review |
| 03/26/2024 | 4 | Deployment of the website to the production environment. | Python, DevOps |
| 03/28/2024 | 4 | Post-deployment monitoring and initial user support. | User Support, Monitoring |
| 04/02/2024 | 4 | Gathering user feedback and preparing patch updates. | User Feedback, Python |
| 04/09/2024 | 2 | Implementing final adjustments and updates. | Python |
| 04/11/2024 | 2 | Final team meeting and project handover documentation. | Communication, Handover |